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1 [The mobile storefront: let your fingers do the shopping](#)

Annette Wagner

November 2005 DUX '05: Proceedings of the 2005 conference on Designing eXperience

Publisher: AIGA: American Institute of Graphic Arts

Full text available: Pdf (356.47 KB) Additional Information: [full citation](#), [abstract](#), [reference](#)

Bibliometrics: Downloads (6 Weeks): 4, Downloads (12 Months): 39, Citation (

The Mobile Storefront Case Study is a view into a project to dramatically retail user experience for shopping and purchasing ringtones, games, and other content on handsets. The project was inspired by use cases, vision

Keywords: content, entertainment, handheld devices and mobile computing information architecture, interaction design, user experience, user interface research, user studies

2 [OZCHI industry case studies](#)

Phillip Julian

November 2005 OZCHI '05: Proceedings of the 17th Australia conference on Human Interaction: Citizens Online: Considerations for Today and Future

Publisher: Computer-Human Interaction Special Interest Group (CHISIG) of Australia

Full text available: Pdf (138.83 KB) Additional Information: [full citation](#), [abstract](#)

Bibliometrics: Downloads (6 Weeks): 0, Downloads (12 Months): 2, Citation (

Applying Usability Research to the Design of Mobile Internet Application Ringback Tones.

3 [Digital rights management in a 3G mobile phone and beyond](#)

Thomas S. Messerges, Ezzat A. Dabbish

October 2003 DRM '03: Proceedings of the 3rd ACM workshop on Digital rights management

Publisher: ACM

Full text available: Pdf (306.59 KB) Additional Information: [full citation](#), [abstract](#), [reference](#), [terms](#)

Bibliometrics: Downloads (6 Weeks): 20, Downloads (12 Months): 294, Citation (

In this paper we examine how copyright protection of digital items can be managed in a 3G mobile phone and other devices. First, the basic conce

and requirements for digital rights management are reviewed. Next, a f

Keywords: MPEG-21, copyright protection, cryptography, digital content management, embedded system, key management, mobile phone, open alliance, security

4 [Digital rights management & protecting the digital media value chain](#)



Marvin L. Smith

October 2004 MUM '04: Proceedings of the 3rd international conference on ubiquitous multimedia

Publisher: ACM

Full text available: Pdf (95.20 KB) Additional Information: full citation, abstract, reference terms

Bibliometrics: Downloads (6 Weeks): 11, Downloads (12 Months): 156, Citation

Digital media that is readily & illegally distributed over the Internet and networks has posed major problems for the members of the digital media. Ubiquitous mobile communication devices such as media capable hands

Keywords: combined delivery, digital media, digital rights management, forward lock, open mobile alliance (OMA), rights expression language (REL), delivery

5 [Taking on the masses with mobile messaging TV](#)



Samuel Miller

April 2005 Computers in Entertainment (CIE) , Volume 3 Issue 2

Publisher: ACM

Full text available: Pdf (193.93 KB) Additional Information: full citation, abstract, cited by

Bibliometrics: Downloads (6 Weeks): 13, Downloads (12 Months): 84, Citation

Just like the Internet and cellular revolutions preceding it, mobile messaging is altering the viewing habits of millions of cable subscribers in the years to come.

Keywords: SMS-TV, entertainment, gaming, interactive, mobile messaging, participation TV, television broadcast games

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